

Pass 3.1

*** Compilers 31/7/76

```
let Pass3[] be
$P3
    PassNo := 3
5    Send := FailSend
    SpecSend := NullProgram
    LineNo := 1
    GetNo := 0
    ReportNo := 0
10   LocalGenNo := 0
    HN := 0
    SWN := 0
    TableMax := 0
    NumTable := SetUpNumTable[]
15   Stack := NewVec[STACKSIZE]
    Stack↓SIZE := STACKSIZE
    SetUp3b[]
    Peep[1]

20   Write[ENDPROG]
    Command[]

    CloseDown3b[]
    ReturnVec[Stack, STACKSIZE]
25   ReturnVec[NumTable, NumTable↓SIZE]
    ReturnVec[StructureVec, StructureSize]
    ReturnVec[NameVec, NameSize + 26]
    Peep[3]
$P3
30

and LeftName[C] be
$LN
    let F = FindName[C]
35   switchon NameType[F] into
    $s
        case PARAM:
        case SIMPLE:
            Code[LPsm, NameVal[F]]
40         return

        case GLOBAL:
            Code[LGsm, NameVal[F]]
            return
45         case STATIC:
        case TABLE:
        case LABEL:
            LoadStatic[Nsm, NameNo[F]]
50         return

        case MANIFEST:
        case MANFN:
        case MANRT:
55         Error[204, HARD, C, NullProgram]

        case UNDEFINED:
            CodeNsm[0]
            return
60         default:CompilerError[3101]
```

```

        $s
$LN

65  and RightName[C] be
    $RN
        let F = FindName[C]
        switchon NameType[F] into
70  $s
        case PARAM:
        case SIMPLE:
            Code[RPsm, NameVal[F]]
            return

75  case GLOBAL:
            Code[RGsm, NameVal[F]]
            return

80  case STATIC:
        case TABLE:
        case LABEL:
            LoadStatic[RAsm, NameNo[F]]
            return

85  case MANIFEST:
            CodeNsm[NameVal[F]]
            return

90  case MANFN:
        case MANRT:
            if UNDEFINED  $\neq$  NameVal[F]  $\neq$  UNSET do
                $ ClearStack[]
                Addto[OutputVec, MFAPP]
95  ChangeOutput[]

                $
                LoadManFun[NameNo[F], NameVal[F]]
                return

100 case UNDEFINED:
            CodeNsm[0]
            return

        default:CompilerError[3102]
105 $s
    $RN

    and StoreName[C] be
110 $SN
        let F = FindName[C]
        switchon NameType[F] into
        $s
        case PARAM:
115 case SIMPLE:
            Code[SPsm, NameVal[F]]
            return

        case GLOBAL:
120 case STATIC:
            Code[SGsm, NameVal[F]]
            return

        case TABLE:
125 case LABEL:
            LoadStatic[SAsm, NameNo[F]]

```

```

        return

    case MANIFEST:
130    case MANFN:
        case MANRT:
            Error[204, HARD, C, NullProgram]

    case UNDEFINED:
135    Code[SPsm, 0]
        return

    default:CompilerError[3103]
    $s
140 $SN

    and LeftVersion[C, CType] be
    $LV
145    switchon CType into
        $s
            case VECAP:
            case VECOP:
                InstP[ADDsm]
150
            case RV:return

            case NAME:
                LeftName[C]
155    return

        default:Error[181, HARD, C, NullProgram]
        $s
    $LV
160

    and RightVersion[C, CType] be
    $RV
165    switchon CType into
        $s
            case NAME:
                RightName[C]
                return

170    case NUMBER:
                CodeNsm[NumberVal[C]]
                return

            case CHARACTER:
175    CodeNsm[ValPart[C]]
                return

            case STRING:
                LoadString[ValPart[C]]
180    return

            case TRUE:
                CodeNsm[true]
                return
185

            case FALSE:
                CodeNsm[false]
                return

190    case UPLUS:
        case DUMMY:

```

```

        return

195     case NOT:
        InstM[NOTsm]
        return

        case UMINUS:
        InstM[NEGsm]
200     return

        case PLUS:
        InstP[ADDsm]
        return
205

        case MINUS:
        InstP[SUBsm]
        return

210     case MULT:
        InstD[MULTsm]
        return

        case DIV:
215     InstD[DIVsm]
        return

        case REM:
        InstD[REMSm]
220     return

        case LSHIFT:
        InstD[LSHsm]
        return
225

        case RSHIFT:
        InstD[RSHsm]
        return

230     case LOGAND:
        InstD[ANDsm]
        return

        case LOGOR:
235     InstD[ORsm]
        return

        case EQV:
        InstD[EQVsm]
240     return

        case NEQV:
        InstD[NEQVsm]
        return
245

        case RV: Inst[CONTSsm]
        return

        case VECAP:
250     case VECOP:
        Inst[VECAPsm]
        return

        case EQ:
255     case NE:
        case LT:

```

```

        case LE:
        case GT:
        case GE:InstRel[CType]
260         return

        default:CompilerError[3104]

        case LV:
265        case ASS:
        case COND:

        $s
    $RV
270

    and StoreVersion[C, CType] be
    $SV
        switchon CType into
275        $s
            case VECAP:
            case VECOP:
                Inst[VECSTsm]
                return
280
            case RV:Inst[STOREsm]
                return

            case NAME:
285                StoreName[C]
                return

            default:Error[181, HARD, C, NullProgram]
        $s
290 $SV

    and CodeNsm[n] be
    $CN
295    test StackPtr > Stack↓SIZE
        ifso $    NormalOutput[2, Nsm, Stack↓(StackBase + 1)]
                Copy[Stack + StackBase + 2, Stack + StackBase + 1,
                    STACKSIZE - 1 - StackBase]
                Stack↓STACKSIZE := n
300        $
        ifnot $    StackPtr := StackPtr + 1
                Stack↓StackPtr := n
        $
        SSP := SSP + 1
305 $CN

    and InstD[Type] be
    $ID
310    test StackSize[] > 2
        ifso StackOp[Type]
        ifnot Inst[Type]
    $ID

315
    and InstM[Type] be
    $IM
        test StackSize[] > 1
        ifso $    let v = Stack↓StackPtr
320        Stack↓StackPtr := Type = NOTsm → v, -v
        $

```

```

        ifnot Inst[Type]
$IM
325
    and InstP[Type] be
    $IP
        switchon StackSize[] into
        $s
330         case 0: Inst[Type]
            return

            case 1:
                § let n = (Type = SUBsm → -Stack↓StackPtr, Stack↓StackPtr)
335                StackPtr := StackBase
                NormalOutput[2, INCsm, n]
                SSP := SSP - 1
                return
                §
340
            default: StackOp[Type]
                return
        $s
    $IP
345

    and InstRel[Type] be
    $IR
        unless StackSize[] ≥ 2 do CompilerError[3105]
350    StackOp[Type]
    $IR

    and StackOp[Type] be
355 $SO
        let p = StackPtr - 1
        Stack↓p := ConstOp[Type, Stack↓p, Stack↓StackPtr]
        StackPtr := p
        SSP := SSP - 1
360 $SO

    and NumberVal[C] = valof
    § let n = ValPart[C]
365    resultis 0 ≤ n ≤ 500 → n, NumTable↓(n - 500)
    §

    and SetUpNumTable[] = valof
370 $SNT
        let Table = NewVec[NumberSize]
        let S = InfromFile[WorkFile['Numbers']]
        let n = Next[S]
        Table↓SIZE := NumberSize
375    TransferIn[S, Table + 1, n]
        Close[S]
        resultis Table
    $SNT
380

    and StackOutput[p] be
    $SO
        switchon CellType[p] into
        $s
385         case Nsm:
            CodeNsm[CellNo[p]]

```

```

        endcase

390      case ADDsm:
      case SUBsm:
          InstP[CellType[p]]
      endcase

395      case NOTsm:
      case NEGsm:
          InstM[CellType[p]]
      endcase

400      case MULTsm:
      case DIVsm:
      case REMsm:
      case LSHsm:
      case RSHsm:
      case ANDsm:
405      case ORsm:
      case EQVsm:
      case NEQVsm:
          InstD[CellType[p]]
      endcase

410      case INCsm:
          if StackSize[] > 0 do
              § Stack↓StackPtr := Stack↓StackPtr + CellNo[p]
          endcase

415      §

      default:ClearStack[]
          CellOutput[p]
      endcase

420  §s
    §S0

    and ClearStack[] be
425    if StackPtr > StackBase do
        §
        let p = StackBase
        StackBase := StackPtr
        for i = p + 1 to StackPtr do
430        test Stack↓i = -1
            ifso NormalOutput[1, TRUEsm]
            ifnot NormalOutput[2, Nsm, Stack↓i]
        ClearStack[]
        StackPtr, StackBase := p, p
435    §

    and FailSend[x] be
        CompilerError[3106]
440
****

```